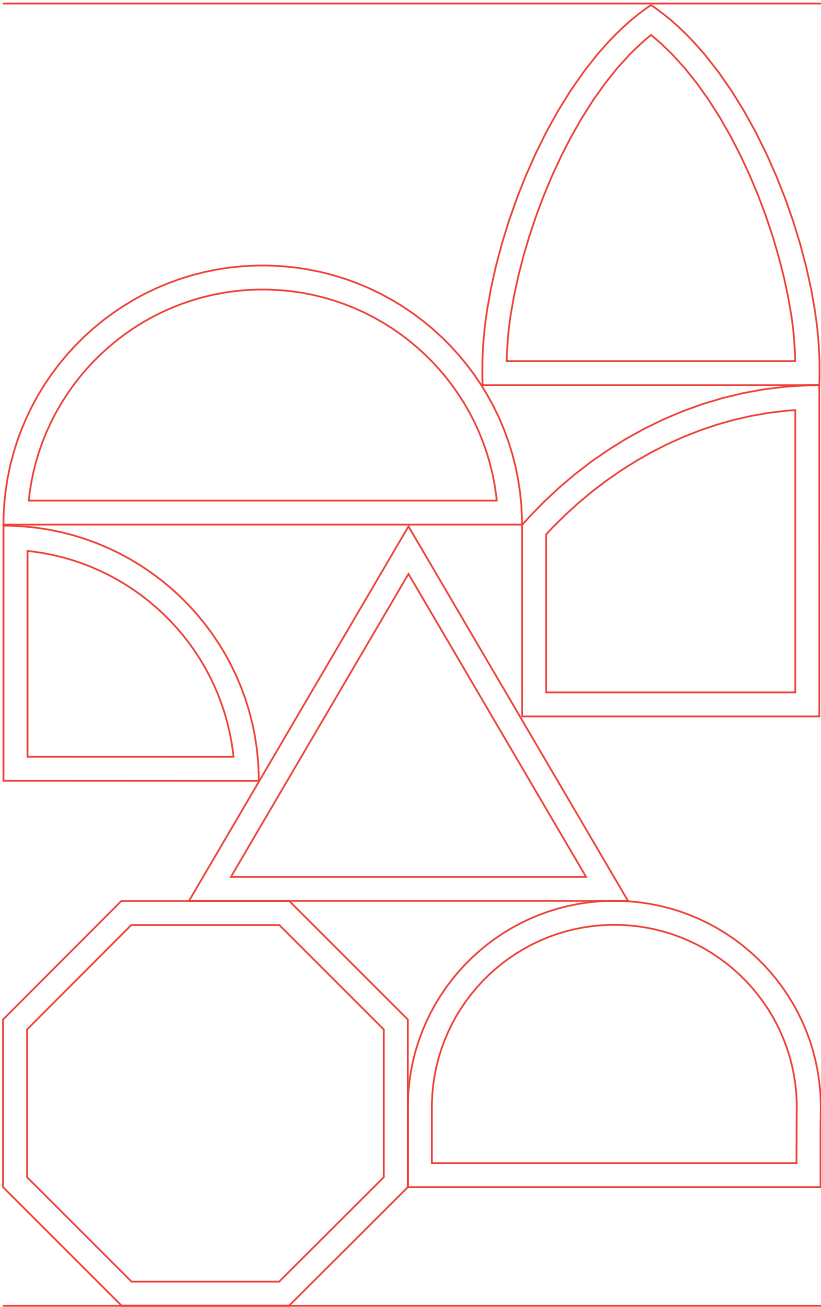


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# Specifications Required for Standard Architectural Shapes

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**Page 2:**  
Circle Top  
Circle Top with Extended Legs  
Full Circle  
Quarter Arch Left and Right  
Quarter Arch with Extended Legs

**Page 3:**  
Eyebrow  
Eyebrow with Extended Legs  
Half Eyebrow Left and Right  
Half Eyebrow with Extended Legs  
Ellipse  
Oval

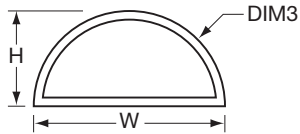
**Page 4:**  
Cathedral  
Cathedral with Extended Legs  
Trapezoid Left and Right  
Triangle Left and Right  
Triangle Equilateral

**Page 5:**  
Triangle Isosceles  
Octagon  
Octagon with Extended Legs  
Hexagon  
Hexagon with Extended Legs

**Page 6:**  
Pentagon  
Pentagon Left and Right  
Pentagon Equilateral  
Rectangle

*Other shapes available upon request.*

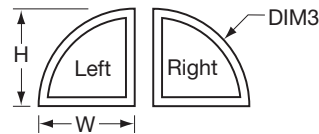
## Specifications Required for Standard Architectural Shapes



Height / DIM3 Radius = exactly 1/2 the width.

### CT- Circle Top

W	Width (Required) =
H	Height (Required) =
DIM3	Radius (Optional) =



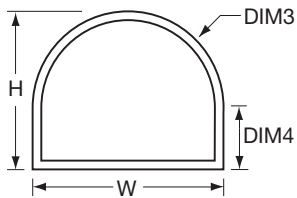
Width and height are equal.

View required for single units: OSLI or ISLO.

For segmented units, the exact height of the overall radius and width of the mull space are also required.

### QAL or QAR- Quarter Arch (Left or Right)

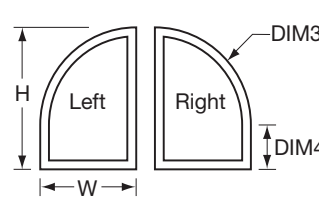
W	Width (Required) =
H	Height (Required) =
DIM3	Radius (Optional) =



DIM3 Radius = exactly 1/2 the width.

### CTX- Circle Top with Extended Legs

W	Width (Required) =
H	Height (Required) =
DIM3	Radius (Optional) =
DIM4	Length of Leg (Req.) =



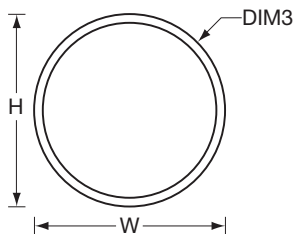
Width and radius are equal.

View required for single units: OSLI or ISLO.

For segmented units, the exact height of the overall radius and width of the mull space are also required.

### QXL or QXR- Quarter Arch (Left or Right) with Extended Legs

W	Width (Required) =
H	Height (Required) =
DIM3	Radius (Optional) =
DIM4	Length of Leg (Req.) =

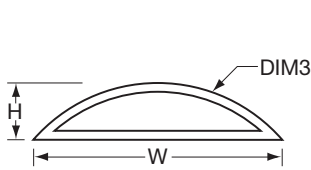


Width and height are equal.  
Radius = exactly 1/2 the width.

### FC- Full Circle

W	Width (Required) =

**Specifications Required for Standard Architectural Shapes**



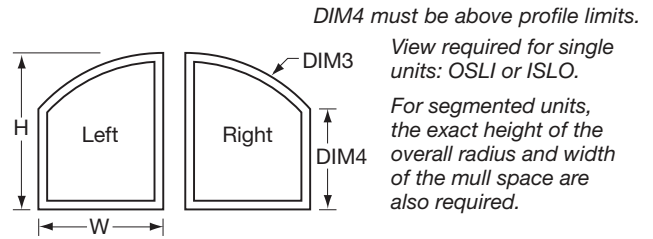
Height is less than 1/2 the width.  
 DIM3 Radius is continuous.  
 Corner angle must be above angle limits.

**EB- Eyebrow**

W Width (Required) = \_\_\_\_\_

H Height (Required) = \_\_\_\_\_

DIM3 Radius (Optional) = \_\_\_\_\_



DIM4 must be above profile limits.

View required for single units: OSLI or ISLO.

For segmented units, the exact height of the overall radius and width of the mull space are also required.

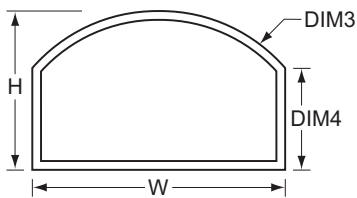
**HXL or HXR- Half Eyebrow (Left or Right) with Extended Legs**

W Width (Required) = \_\_\_\_\_

H Height (Required) = \_\_\_\_\_

DIM3 Radius (Optional) = \_\_\_\_\_

DIM4 Length of Leg (Req.) = \_\_\_\_\_



Height of curve must be less than 1/2 the width.  
 DIM4 must be above profile limits.

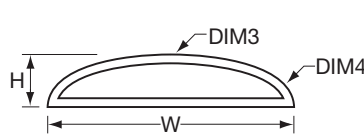
**EBX- Eyebrow with Extended Legs**

W Width (Required) = \_\_\_\_\_

H Height (Required) = \_\_\_\_\_

DIM3 Radius (Optional) = \_\_\_\_\_

DIM4 Length of Leg (Req.) = \_\_\_\_\_



DIM4 Radius must be above profile limits.

DIM4 must be less than DIM3.

**EP- Ellipse**

W Width (Required) = \_\_\_\_\_

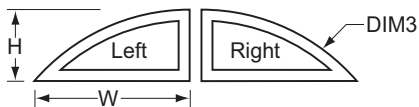
H Height (Required) = \_\_\_\_\_

DIM3 Major Radius (Optional) = \_\_\_\_\_

DIM4 Minor Radius (Optional) = \_\_\_\_\_

View required for single units: OSLI or ISLO.  
 Corner angle must be above angle limits.

For segmented units, the exact height of the overall radius and width of the mull space are also required.

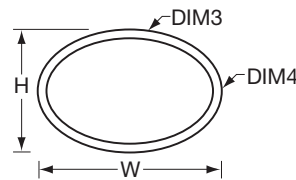


**HBL or HBR- Half Eyebrow (Left or Right)**

W Width (Required) = \_\_\_\_\_

H Height (Required) = \_\_\_\_\_

DIM3 Radius (Optional) = \_\_\_\_\_



DIM4 Radius must be above profile limits.

**OV- Oval**

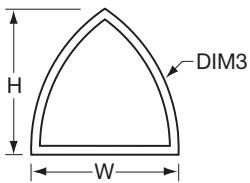
W Width (Required) = \_\_\_\_\_

H Height (Required) = \_\_\_\_\_

DIM3 Major Radius (Optional) = \_\_\_\_\_

DIM4 Minor Radius (Optional) = \_\_\_\_\_

**Specifications Required for  
Standard Architectural Shapes**



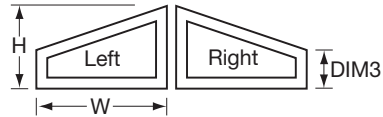
*DIM3 Radius must be greater than 1/2 the width.  
DIM3 Radius must be above profile limits.*

**CH- Cathedral**

W Width (Required) =

H Height (Required) =

DIM3 Radius (Optional) =



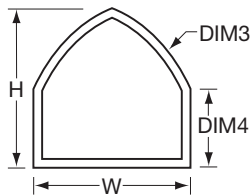
*View required for single units:  
OSLI or ISLO.*

**TZL or TZR- Trapezoid (Left or Right)**

W Width (Required) =

H Height (Required) =

DIM3 Short Leg (Req.) =



*DIM3 Radius must be above profile limits.*

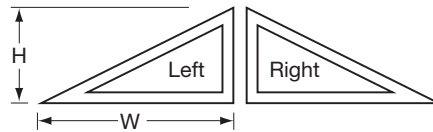
**CHX- Cathedral with Extended Legs**

W Width (Required) =

H Height (Required) =

DIM3 Radius (Optional) =

DIM4 Length of Leg (Req.) =



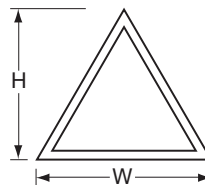
*View required for single units:  
OSLI or ISLO.*

**TRL or TRR- Triangle (Left or Right)**

W Width (Required) =

H Height (Required) =

DIM3 Short Leg (Req.) =



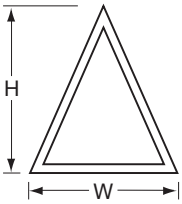
*On this style, all sides are equal.*

**TRE- Triangle Equilateral**

W Width (Required) =

**Specifications Required for  
Standard Architectural Shapes**

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*On this style, two sides are equal.*

**TRI- Triangle Isosceles**

W Width (Required) =

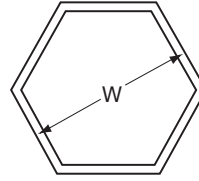
---

H Height (Required) =

---



---



*On this style, all sides are equal.*

**HX- Hexagon**

W Width (Required) =

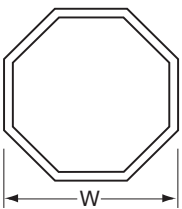
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*On this style, all sides are equal.*

**OT- Octagon**

W Width (Required) =

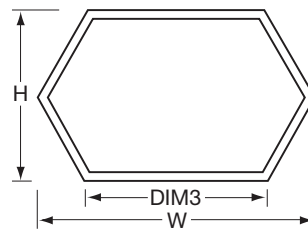
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**HXX- Hexagon with Extended Legs**

W Width (Required) =

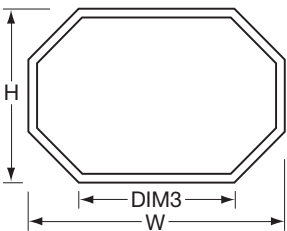
---

H Height (Required) =

---

DIM3 Length of Leg (Req.) =

---



**OTX- Octagon with Extended Legs**

W Width (Required) =

---

H Height (Required) =

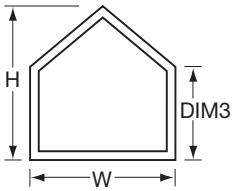
---

DIM3 Length of Leg (Req.) =

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**Specifications Required for  
Standard Architectural Shapes**

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**PT- Pentagon**

W Width (Required) =

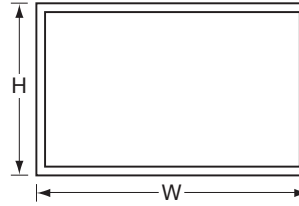
---

H Height (Required) =

---

DIM3 Length of Leg (Req.) =

---



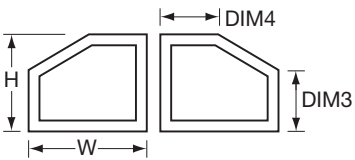
**RT- Rectangle**

W Width (Required) =

---

H Height (Required) =

---



*View required for single units: OSLI or ISLO.*

**PTL or PTR- Pentagon (Left or Right)**

W Width (Required) =

---

H Long Leg (Required) =

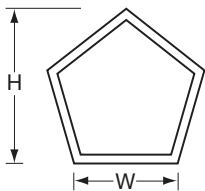
---

DIM3 Short Leg (Required) =

---

DIM4 Top (Required) =

---



*On this style, all sides are equal.*

**PTE- Pentagon Equilateral**

W Width (Required) =

---

\_\_\_\_\_

\_\_\_\_\_